

# Y1 Curriculum Overview 2021-22

**INCLUDE CREATE PERFORM**



Whole School PHSE theme	Identity, society and equality: Me and others	Mental health and emotional well being: Feelings	Being Me in My World	Celebrating Difference	Relationships	Changing Me
	<i>Mindmate: Feeling good and being me</i>	<i>Mindmate: Strong emotions</i>				
Whole school events and assemblies	Roald Dahl Day Macmillan Coffee Morning World Poetry Day World Mental Health day Black History Month	Black History Month Remembrance Sunday Anti-bullying week Children in Need Persons with Disability Day Christmas	<u>PHSE assembly</u> World Religion Day Safer Internet day	<u>PHSE assembly</u> World Book Day International School Meals Say Comic Relief Easter	<u>PHSE assembly</u> Steven Lawrence day Ramadan Maths Week Eid Sports days	<u>PHSE assembly</u> My Money Week Carnival

Year group Topic	Guess who? (All about me)	Are toys fun? (Toys through time)	Do Tigers make good pets? (Animals inc. humans)	Is Beeston the coldest place on Earth? (Arctic)	What will we find on our adventure? (Explorers)	What will we find down by the sea? (Seaside)
Subject Area	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
English	Writing in role (informal letter) Instructions Poetry (performance)	Short narrative (super hero) Persuasive advert Recount	Narrative (different view point) Acrostic poem Explanation (information leaflet)	Writing in role (diary entry) Recount	Short narrative episode (portal) Explanation	Longer narrative Recount Poetry (riddles)
Quality texts	Beegu by Alexis Deacon Biscuit Bear by Mini Grey	Traction Man meets Turbo Dog by Mini Grey	The Tiger who came to tea by Judith Kerr	We're going on a bear hunt. By Michael Rosen	Katie and the sunflowers	The Storm Whale by Benji Davies

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					Poppy and the Blooms by Fiona Woodcock	The Lighthouse Keeper's Lunch
<b>Maths</b>	Place value (within 10) Addition and Subtraction (within 10)	Addition and subtraction (within 10) Geometry (shape) Place value (within 20)	Addition and subtraction (within 20) Place value within 20 (includes counting in 2s and 5s)	Place value within 20 (includes counting in 2s and 5s) Measurement (length and height) Measurement (weight and volume)	Multiplication and division Fractions	Position and direction Place value (within 100) Measures (money) Measurement (time)
<b>Science</b>	Using Our Senses	Sensing Seasons Everyday Materials	Looking at animals Animal Antics (L1)	Sensing seasons (L4) Everyday materials.	Plant Detectives Animals Antics (L1)	Sensing Seasons (revisit) Looking at Animals (L6 E1)
<b>Geography</b>	My local area.			Hot and Cold places	Town Mouse and Country Mouse	
<b>History</b>	Childhood, Then and Now: Guess who?	Toys – past/present.	History Mysteries		Explorers - Christopher Columbus/Neil Armstrong.	
<b>Art</b>	Beeston: Mono print and Clay tile	Equality: collage				Seaside: shell design
<b>DT</b>	<b>Food technology</b> To help me learn about healthy foods and share with my friends.  <b>Hook</b> – fruit tasting <b>Outcome</b> - Make a fruit salad  <b>Text</b> - Biscuit Bear. -To make a biscuit bear.		<b>Sliders + leavers  </b> To design, make and evaluate a moving picture to help me tell a story.  <b>Hook</b> – Tea party <b>Text</b> - The Tiger who came to Tea. <b>*Outcome</b> – Y1 cinema experience (video moving pictures)		<b>Structures</b> To design, make and evaluate a lighthouse structure for Mr. Grinling.  <b>Text</b> – Lighthouse Keepers Lunch. Research lighthouses, shapes, colours, size. <b>Hook</b> – trip to Filey? Sandpit play afternoon? <b>Outcome</b> – Lighthouse Museum display at the school carnival.	

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Music	In Harmony and Opera North tuition					
PE	Real PE U1/U2 Net/Wall Unit	Real PE U3 Real Dance U1	Real Gym U1 Real Dance U2	Real Gym U2 Real PE U4	Tennis Real PE U5/6	OAA Athletics
<b>Computing</b>	<b>Understanding and using ICT.</b> -Navigation, safety, programming skills.  <b>Barefoot – Shopping list sequencing.</b>	<b>Understanding and using ICT.</b> -Understand and capture photographs.	<b>E safety (digital literacy)</b> -Know what is safe/un-safe. -Know what ‘personal’ information is. -Know what an image is.	Navigating a program -Phonics play -Mathletics -Cbeebies	<b>Coding</b>  <b>Barefoot – Lego Algorithms</b>	<b>Coding (computer science)</b> -Understand what an algorithm is. -Create ‘yes’ and ‘no’ problems.
<b>French</b>						
<b>RE</b>	What does it mean to belong to a church or a mosque?  1.1 Why are stories important?	How do we celebrate special events?	How and why do we care for others?	Which stories are special?	Who brought Messages about God and what did they say?	
<b>Experiences and opportunities to use the local community and region</b>	KS1 - Cinema trip  Visit to a local church/mosque	Visit to local museum – Abbey house.  Visits from parents.	RSPCA visit to school Various pets to visit school	Visit to a local park.	Visit to Roundhay park and tropical world	Visit to the seaside Carnival
<b>Opportunities to develop SMSC</b>	Parent visits to share outcomes	Children to showcase their end product (toy)	Children to discuss the pet visit (share likes and dislikes).	Children to share their own special stories.	Personal best, teamwork and resilience through sports day.	New experiences (visit to the seaside).